ANTOINE MAZENOT

Product designer

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WORK EXPERIENCE

UX Designer @IBM

Montreal | 2019-2020 | 1 year

• Eminence & Excellence award

Product designer (Self Employed)

Montreal | 2017-2019 | 1 year

Designed and coded a web app from scratch in the nightlife industry

Product Design Intern @BlaBlaCar

Paris | Summer 2017 | European carpooling leader

 Led design within the « New business » department of BlaBlacar. Prototyping, end users testing, calling campaigns, tracking implementation, simplification reviews

UX Design Intern @Ostmodern

London | Fall 2015

 Solved complexe user experience problems in hospitals environment to improve patient safety, optimise caseload management, facilitate care collaboration

Co-founder & Designer @BM-STRATEGIE

Nantes | 2012 - 2015 (3 years)

• Led 30 projects from problem set up to delivery

EDUCATION

Master's degree (MDes.) | UX Design

L'École de design de Nantes Atlantique | France Currently pursuing | Sept 2015 - Winter 2017

Master's degree (MS) | Research in VR Engineering

Arts et Métiers Paristech | France Currently pursuing | Sept 2015 - Winter 2017

Bachelor's degree (BA) | Interaction Design

L'École de design de Nantes Atlantique | France

AWARDS

Best of Nation Award

Worldskills International - Brazil | 2015

 Prestigious award recognizing human values: federative leadership, motivation, good spirit

Best Webdesigner (under age 23)

Worldskills France | 2015

- 1st prize at regional and national contest
- Ranked 1st in CSS at the international contest among 40 participating countries

1st prize | Startup Weekend

Startup Weekend - Nantes | 2014

- · Best regional innovative project of the year
- Led tech and design teams for 2 days

MISCELANEOUS

Deputy national expert & National jury in webdesign

Volunteer speaker

Les Entretiens de l'Excellence | 2017

 Helped young students from social and territorial diversity to find their futur jobs and develop their desire of success.

DESIGN SKILLS

Product Design, User Experience, User Interface, User Research, Service Design, Prototyping, Content design, Interaction Design

TOOLS

Sketch, Keynote, Principle, Abstract, Marvel, Invision, Adobe Creative Suite (Photoshop, Illustrator, Indesign), Unity3D, 3DSMax

CODING

HTML5, CSS3, Sass, JavaScript, Jquery, PHP, MySQL, C# (Unity3D)